

Topic: Walker Law Office Contract with the City of Weiser

It has come to my attention that there are misconceptions regarding the contract between the City of Weiser and the Washington County Prosecuting Attorney's Office. I want to provide clarity on this matter to ensure transparency and accuracy.

Under the contract with the City of Weiser, the Washington County Prosecuting Attorney's Office prosecutes misdemeanor crimes and infractions from the Weiser Police Department. However, it's important to note that the funds received from this contract go directly into the Washington County Justice Fund and are not personally received by myself or Walker Law Office.

Instead, these funds are allocated to various purposes within the Washington County Prosecutor's Office. A portion is used to compensate a Deputy Prosecutor who works specifically on City of Weiser cases, as well as to cover secretarial work and other associated expenses related to these cases. Additionally, some of the funds are used to supplement the salaries of staff members who handle City of Weiser cases during regular work hours. Any remaining funds from the City are deposited into the Washington County Justice Fund, which is utilized at the discretion of the county.

This contractual arrangement is in accordance with Idaho law (Idaho Code § 31-2604 and § 31-3113) and was established with the unanimous approval of the Washington County Board of Commissioners. It ensures efficient and consistent service of justice for the City of Weiser while adhering to legal and ethical standards.

I want to reassure the community that neither myself nor Walker Law Office personally benefits from any of the funds received under the contract with the City of Weiser. Our priority remains the fair and impartial prosecution of criminal matters to uphold justice and safeguard the interests of all residents.

If you have any further questions or concerns regarding this matter, please feel free to reach out.

Sincerely,

Delton Walker  
Washington County Prosecuting Attorney